

Chapter 1 : Aliens vs. Predator: Extinction - IGN

Alien vs. Predator (also known as *AVP* and stylized as *AVP*) is a science fiction action film written and directed by Paul W. S. Anderson, and starring Sanaa Lathan, Raoul Bova, Lance Henriksen and Ewen Bremner.

Wealthy industrialist Charles Bishop Weyland Lance Henriksen discovers through thermal imaging that there is a pyramid buried feet beneath the ice. He attempts to claim it for his multinational communications company, Weyland Industries, a subsidiary of the Weyland Corporation, and assembles a team of experts to investigate. The team includes archaeologists, linguistic experts, drillers, mercenaries, and a guide named Alexa "Lex" Woods Sanaa Lathan. When the team arrives at the abandoned whaling station above the heat source, they find the passage and descend beneath the ice. They locate the mysterious pyramid and begin to explore it, finding evidence of a prehistoric civilization and what appears to be a sacrificial chamber filled with human skeletons with ruptured rib cages. Meanwhile, three Predators consisting of Scar, Celtic and Chopper arrive and kill all the humans on the surface. They make their way down to the pyramid and arrive just as the team unwittingly activates the structure and are trapped within it. The Alien Queen awakes from cryogenic stasis and begins to produce eggs. When the eggs hatch, several facehuggers attach themselves to humans trapped in the sacrificial chamber. Chestbursters emerge from the humans and quickly grow into adult Aliens. Conflict erupts between the Predators, Aliens, and humans, resulting in several deaths. The two witness Scar kill a facehugger and an Alien with a shuriken before unmasking and marking himself with the blood of the facehugger. After Lex and Sebastian leave, another facehugger attaches itself to Scar due to him not wearing his mask. It was they who taught early human civilizations how to build pyramids, and were worshiped as gods. Every years they visited Earth to take part in a rite of passage by which several humans sacrifice themselves as hosts for the Aliens, creating the "ultimate prey" for the Predators to hunt while being able to survive in the pyramid; if overwhelmed, the Predators would activate a self-destruct device to eliminate the Aliens and themselves. The two deduce that this is why the current Predators are at the pyramid, and that the heat bloom was to attract humans for the sole purpose of making new Aliens to hunt. Lex and Sebastian decide that the Predators must be allowed to succeed in their hunt so that the Aliens do not escape to the surface. Sebastian is captured by an Alien, leaving only Lex and Scar to fight the Aliens. Scar uses parts of a dead Alien to fashion weapons for Lex and the two form an alliance. The Queen Alien, using her acid blood, is freed from her restraints and begins pursuing, along with the other Aliens, Lex and Scar. Just as they are about to escape, Scar detaches and uses his wrist bomb to destroy the pyramid and the remaining Aliens. Lex and Scar reach the surface, however the Alien Queen has survived and continues chasing them. A Predator ship uncloaks and several Predators appear. They retrieve their fallen comrade and an elite Predator presents Lex with one of their spear weapons as a gift. The other Predators recognize her for her skill as a warrior symbolized by the alien blood Scar burned on her cheek before he died. List of Alien vs. Predator characters Sanaa Lathan as Alexa "Lex" Woods, an experienced guide who spent several seasons exploring Arctic and Antarctic environments. Lance Henriksen as Charles Bishop Weyland, the billionaire head of Weyland Corporation and its subsidiary, Weyland Industries, who organizes the expedition. Ewen Bremner as Doctor Graeme Miller, a Scottish chemical engineer, the main scientist of the exploration team. Colin Salmon as Maxwell Stafford, assistant to Mr. Weyland and former British Special Forces officer. Tommy Flanagan as Mark Verheiden, a member of the armed escort that accompanies the exploration team. Carsten Norgaard as Rusten Quinn, head of the drilling team. Joseph Rye as Joe Connors, a member of the armed escort that accompanies the exploration team. Agathe de La Boulaye as Adele Rousseau, a member of the armed escort that accompanies the exploration team. Liz May Brice as the supervisor at the Nebraska satellite receiving station that detects the heat bloom in Antarctica. Karima McAdams credited as Karima Adebibe as a sacrificial maiden in the flashback to the ancient era. Aliens[edit] Tom Woodruff Jr. Whyte also played the other three Predators: Alien director Ridley Scott had talked with Cameron, stating "I think it would be a lot of fun, but the most important thing is to get the story right. On learning that Fox intended to pursue Alien vs. Predator, Cameron believed the film would "kill the validity of the franchise" and ceased work on his story, "To me,

that was Frankenstein Meets Werewolf. It was Universal just taking their assets and starting to play them off against each other Predator, however, Cameron remarked that "it was actually pretty good. I actually liked it. I actually liked it a lot. When asked in May if he had watched them, Scott laughed, "No. Development[edit] The concept of Alien vs. Predator originated from the Aliens versus Predator comic book in by comic book writers Randy Stradley and Chris Warner and was hinted at when an Alien skull appeared in a trophy case aboard the Predator ship in Predator 2. The project was delayed chiefly because the studio was working on Alien: Anderson pitched Davis a story he worked on for eight years, and showed him concept art created by Randy Bowen. Apocalypse , with Shane Salerno writer of Aliens vs. As a result, they were treated as gods. Early reports claimed the story was about humans who tried to lure Predators with Alien eggs, although the idea was scrapped. Predator, describing a scenario in which Predators taught ancient humans to build pyramids and used Earth for rite of passage rituals every years in which they would hunt Aliens. To explain how these ancient civilisations "disappeared without a trace", Anderson came up with the idea that the Predators, if overwhelmed by the Aliens, would use their self-destruct weapons to kill everything in the area. Predator comic series were included. Predator is a sequel to the Predator films and prequel to the Alien series, Anderson was cautious of contradicting continuity in the franchises. Predator, as Anderson wanted to keep continuity with the Alien series. The first actor to be cast for Alien vs. Although the Alien films are set years in the future, Anderson wanted to keep continuity with the series by including a familiar actor. Sanaa Lathan was selected, and one week later she flew to Prague to begin filming. The filmmakers knew there would be comparisons to Alien heroine Ellen Ripley and did not want a clone of the character, but wanted to make her similar while adding something different. Actress Sigourney Weaver , who starred as Ellen Ripley in the Alien series, said she was happy not to be in the film, as a possible crossover was "the reason I wanted my character to die in the first place", and thought the concept "sounded awful". Production designer Richard Bridgland was in charge of sets, props and vehicles, based on early concept art Anderson had created to give a broad direction of how things would look. For the whaling station miniatures and life-sized sets, over bags of artificial snow were used roughly 15â€”20 tons. Visual effects producer Arthur Windus, claimed miniatures were beneficial in the filming process: With a miniature, you shoot it and its there. It was designed so the model could be collapsed and then reconstructed, which proved beneficial for a six-second shot which required a re-shoot. The puppet required six people to operate it. Visual special effects producers Arthur Windus and John Bruno were in charge of the project, which contained effects shots. For five months the creatures were redesigned, the Predators wrist blades being extended roughly four times longer than those in the Predator films, and a larger mechanical plasma caster was created for the Scar Predator. These masks were created using clay, which was used to form moulds to create fiberglass copies. These copies were painted to give a weathered look, which Woodruff claims "is what the Predator is all about". The puppet required six people to run it; one for the head and body, two for the arms, and a sixth to make sure the signals were reaching the computer. Movements were recorded in the computer so that puppeteers would be able to repeat moves that Anderson liked. The puppet was used in six shots, including the fight scene with the Predator which took one month to film. The Alien queen was filmed using three variations: The practical version required 12 puppeteers to operate, [15] and CGI tails were added to the Aliens and the queen as they were difficult to animate using puppetry. After completing the score for The Day After Tomorrow , Kloser was chosen by Anderson as he is a fan of the franchises. James Christopher Monger of Allmusic thought Kloser introduced electronic elements well, and called "Alien vs. Predator Main Theme a particularly striking and serves as a continuous creative source for the composer to dip his baton in. Kloser throws in some interesting percussion cues "Antarctica" and "Down the Tunnel" , but more as a sound effect than a consistent motif. Predator was released in North America on August 13, in 3, theatres. It ranks second behind Aliens at the domestic box office, and fifth behind the first three Alien films and the original Predator film , when adjusted for inflation. Predator received negative reviews [41] with praise towards its special-effects and set design, but received criticism for its dialogue, the "fast-paced editing" during fight sequences, lighting, and its PG rating. Predator is a surprisingly good time". The first featured Paul W. A minute "Making of" featurette and a Dark Horse AVP comic cover gallery were included in the special features along with three deleted scenes from the film. On release, Alien vs. An "Unrated Edition" was

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released on 22 November , containing the same special features as the Extreme Edition as well as an extra eight minutes of footage in the film. Puccio of DVD Town remarked that the extra footage contained "a few more shots of blood, gore, guts, and slime to spice things up

Chapter 2 : Alien vs. Predator: How It Saved Predator But Killed Alien

Following the events of Alien vs. Predator, and the maturation of the chestburster that erupted from the body of Scar (the Predator that defeated the Alien Queen) into an adult Predalien, the Predator scout ship crashes in the woods of Gunnison County.

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Chapter 3 : Aliens Vs. Predator | Dark Horse Digital Comics

Directed by Paul W.S. Anderson, Alien vs. Predator follows billionaire Charles Bishop Weyland (Lance Henriksen) and his team of drillers, scientists, and archaeologists, to an obscure pyramid site.

A buried pyramid giving off a "heat bloom" attracts a group of explorers led by Charles Bishop Weyland Lance Henriksen , the original founder and CEO of Weyland Industries, who unknowingly activates an Alien egg production line as a hibernating Alien Queen is awakened within the pyramid. Three Predators descend onto the planet and enters the structure, killing all humans in their way with the intention of hunting the newly formed Aliens, while the scattered explorers are captured alive by Aliens and implanted with embryos. The Queen is defeated by being dragged down by a water tower into the dark depths of the frozen sea, but not before she fatally wounds the last Predator. The orbiting Predator mothership uncloaks and the crew retrieves the fallen Predator. A Predator elder gives Lex a spear as a sign of respect, and then departs. Once in orbit it is revealed that an Alien Chestbuster was present within the corpse, thus a Predalien hybrid is born. Requiem [edit] Main article: Requiem Set immediately after the events of the previous film, the Predalien hybrid aboard the Predator scout ship, having just separated from the mothership shown in the previous film, has grown to full adult size and sets about killing the Predators aboard the ship, causing it to crash in the small town of Gunnison, Colorado. The last surviving Predator activates a distress beacon containing a video recording of the Predalien, which is received by a veteran Predator on the Predator homeworld, who sets off towards Earth to "clean up" the infestation. When it arrives, the Predator tracks the Aliens into a section of the sewer below the town. He removes evidence of their presence as he moves along using a corrosive blue liquid and uses a laser net to try to contain the creatures, but the Aliens still manage to escape into the town above. The Predator fashions a plasma pistol from its remaining plasma caster and hunts Aliens all across town, accidentally cutting the power to the town in the process. During a confrontation with human survivors, the Predator loses its plasma pistol. The salvaged plasma pistol is then taken to a Ms. Yutani of the Yutani Corporation, foreshadowing an advancement in technology leading to the future events of the Alien films. The film features many references to both the Alien franchise and the Predator franchise , including: Predator 3 during the production of Aliens vs. They incorporated elements of their ideas into the second film, such as the Predator home planet. Having worked on the special effects in each movie since Aliens , Tom Woodruff revealed in April that he and Alec Gillis had aspirations to direct Aliens vs. If you recall, the brothers Strause " who helmed the Christmas release Aliens vs. Predator 3 would have led directly into Alien. Greg Strause stated that, "The original ending for AVPR, that we pitched them, ended up on the alien homeward [sic], and actually going from the Predator gun, that you see at the end, it was going to transition from that gun to a logo of a Weyland-Yutani spaceship that was heading to an alien planet. And then we were actually going to cut down to the surface [of the alien planet] and you were going to see a hunt going on. It was going to be a whole tribe of predators going against this creature that we called "King Alien. And that was going to be the lead-in, to show that the fact that the Predator gun [at the end of AVPR] is the impetus of all the technological advancements that allowed humans to travel in space. Which leads up to the Alien timeline. Requiem, that the Predator-weapon handed to Ms. Yutani would lead to us humans developing advanced space travel technology, Greg stated, "That was the idea. They never got any of the equipment from the first Predators. So they could take that and reverse engineer, figure out what the power source was " all of those things. And in theory, that would enable that company [Weyland-Yutani] to make massive advancements in technology and dominate the space industry. That was the whole idea, was to literally continue from Ms. That was going to set up the ending, which would then set up what AVP was going to be, which would take place years in the future. That was kind of the plan. I know the guys at Amalgamated Dynamics are pushing for something like this too. Predator can still happen. List of Alien vs. Predator characters Key A V indicates the actor or actress lent only his or her voice for his or her film character. A C indicates a cameo appearance. A dark gray cell indicates the character was not in the film.

Chapter 4 : Alien vs. Predator Central | AvP Central

Aliens VS Predator (Alien Campaign) - Specimen 6, a unique Alien Xenomorph separated by Weytani himself, but why? When a power cut hits the lab, Specimen 6 breaks out and well, eats everybody.

It is also based on the two other franchises, Alien and Predator. Currently, the mod features a large amount of new and unique weapons, mobs, dimensions, items, and blocks. This mod is designed to transform Minecraft into a science fiction horror game. Surviving in Minecraft has never been this hard before. New weapons, enemies and worlds are constantly being added, so, what are you waiting for? The main purpose of this mod is to add challenge to the game. After a while, Minecraft begins to lack challenge. The lack of challenge makes the game become boring and people begin to drift away from it, not wanting to play it any longer. This mod adds in the three main species involved in the movies as mobs, also adding in a few necessary for the Alien life cycle. The mod also adds in several items and weapons. Protovamorph, protohugger, protoburster, and adult. EGG Protomorphs do not use a queen, so therefore there will not be a way to easily make protovamorph eggs. Instead you will have to either find an egg or see if an adult will eggmorph some poor sap. Much like a xenomorph egg, the egg will open and release a protohugger when a viable host is within a close range. Its bigger and bonier than a normal facehugger and will implant a protomorph into a host. Unlike your lowly xenomorph drones and warriors, the protomorph uses a mix of stealth and relentless attacks to dispatch prey. This creature is highly intelligent and will be able to open and use doors. All adults will be able to eggmorph, as there is nothing like a queen for this species. The sporeCloud moves randomly, never stopping like normal mobs do, roughly tracking viable hosts. After xx time they get weakness and slowness. Though all will attack back if hit. ADULT Unlike xenos and protos, neomorphs do not have acidic blood, and thus produce no acid pools when killed. The other parent can be either healthy or infected as well, it makes no difference, just at least one parent needs to be infected.

Chapter 5 : Aliens vs. Predator: Requiem () Full Movie Watch in HD Online for Free - #1 Movies Website

Alien vs Predator is quite a bit different since I love Ridley Scott's Alien and James Cameron's Aliens, and though I don't hold Predator 1 & 2 on the same level, I'm still pretty fond of the original Predator film (been too long since I've seen Predator 2).

View Location You can enjoy the holo-strip show on the lower floor, but the action only heats up once you take the lift to the upper level. The upper level is a rough circular donut where a half dozen aliens will attack you. The key to surviving is keeping the "beeps" in front of your marine; once an alien gets behind you, the motion tracker will no longer detect it. Note that when you exit the elevator from the strip club to meet the friendly marines, there is another secret you can find. Join the marines at the stairwell, but do not follow the marines completely upstairs yet if you want the secret. If you do, you will trigger a very large on-rush of enemies that will not stop until you reach the next elevator. Secrets Alert View Location As you go upstairs, take note of which stairs are unblocked -- you need to come back down to the lowest level, where the marine technician is, and activate the sentry gun via its laptop after the lights go dark not an easy thing if you never played through this. After the lower sentry gun is activated, you need to regroup with the lone surviving marine upstairs, at the barricade and upper sentry gun. Ideally, this marine will serve as a decoy and as fodder for you to lure aliens out so you can do the real shooting. The exit from C-Block this is the same map as in Survivor Mode will be the large cargo door next to the upper tunnel where the upper sentry gun is placed. You need to kill a certain number of aliens about ten or so before the service elevator arrives. Unfortunately, you will need to do your best to survive with just a pulse rifle and the handgun. If you manage to block and knock over an alien, aim for its legs or head. Once an alien is incapacitated, you can flee to another spot in the corridor, and repeat the process. When the lift arrives, enter it at all costs -- any enemies who come at you will be cut off once the doors close. Secrets Alert View Location From the service elevator, you will be in a room above the colony sewer system. This is a brief lull before the dash to the end of the level. Note that there are three final secrets in the level one at the start of the sewers. You should know that while enemies are generally finite in most areas in AVP, the game will sometimes unleash infinite enemies but at four to six at a time to wear you down. The sewers is one of these instances of infinite enemy respawns. When the computer A.

Chapter 6 : Xenopedia | FANDOM powered by Wikia

As the Predator, you will stalk from the shadows and from above, passing athletically through the treetops to ambush your victims. Although equipped with an array of powerful, exotic weapons and tracking equipment, honor ultimately dictates that you must get in close and take your trophies face to face.

Follow The Alien vs. Predator franchise is one of the most well-known sci-fi franchises. It all started when you could see a Xenomorph skull in the trophy display in Predator 2. Now the full series composes of 12 movies, dozens of games and hundreds of comics and books. Predator Central offers fun perspectives on the franchise, looking for common themes and some of the ridiculous craziness from the Expanded Universe. Look for top 10 lists , videos , and explanations into the lore of the Alien vs. Predator Dogs The Predators have been using different types of creatures to track and weaken their prey during the hunt. In the movies and comics, the Predators have used Yautja dogs, hell hounds and even a special breed of Xenomorphs to help them hunt. Here is an overview of these creatures. Predator Vision Modes The Predators are known for their various vision modes that serve different purposes and work in different environments. The vision modes are provided by their biomasks. Here is an overview of all the different vision modes from the Predator and Alien vs. We take a look at several different mech suits and power armor from the movies, games and comics and rank them by their awesomeness. Top 10 Alien Comics The Alien comics are known for their great artwork and classic storylines showing us things never seen in the Alien movies before. They have explored the Xenomorph homeworld, the Alien invasion of Earth and several new types of Aliens. Here is a top 10 list of the best ones in descending order, including many old classics. Requiem and The Predator. This is a simple timeline, mostly taking into account the most important events from the movie or events referenced in the Predator movies. Yautja Prime Yautja Prime is the mysterious Predator Homeworld which has been shown little in the movies and comic books. Requiem and the the Predator:

Chapter 7 : Marine Campaign Mission 1 - Aliens vs. Predator Wiki Guide - IGN

In Aliens vs. Predator: Requiem, the Predator was returned to the sleeker design concept used prior to Alien vs. Predator. For the so-called " Black Super Predators " seen in Predators, the designers used the difference between a cassette tape and an iPod as an analogy in differentiating the new Predators from the originals.

But does that make it any good? By Jeremy Dunham From the countless comic book crossovers, proposed movie scripts, and overwhelming flood of videogames, Aliens vs. Predator is still a hot commodity. And with some of the most celebrated PC first-person shooters of the last couple of seasons still firmly rooted in the AvP universe, it was only a matter of time before games of this breed migrated back to consoles. Known as Aliens vs. Extinction for both Xbox and PS2 , this newest AvP is the first of its influence for consoles since way back in And while the guys here in the office were waiting with baited breath to delve into some extra-terrestrial ass-kicking action, the final result can only be described as "terribly underwhelming". Extinction seems on the surface to be a quality RTS title. Allowing users to select from all three races in the Alien vs. Predator universe the third species being human colonial marines , the differing sides boast three diverse styles of play. The humans, for example, are masters of ranged combat and are perfect for picking off opponents from afar. Predators, on the other hand, are masters of melee battles and can have the advantage of numerous special abilities to give them an edge over their opponents. Finally, we come to the aliens; who have the distinct advantage of "strength in numbers". Faster and more agile than the other two sides, the aliens are all about overwhelming their competition. Colonial Marines have to build individual units for every task they need to accomplish: Medics, Comm Techs, Synthetics, and every other basic unit in the game must be present in order to complete your missions. For the vast majority of the seven human missions, losing one type of unit from the core essentials pretty much spells the end of your day; forcing you to start the level all over again. Because of the power of their units, their unit speed and overall numbers are greatly limited. In theory, the system sounds as though it might work, and the first two or three levels for each race it seems as if it does. For starters, the Predators are completely dominant and because superior firepower and technology can bust through just about anything that gets in their way. In truth, their supposed weakness turns out to be nothing more than an illusion. First the queen needs to lay an egg, and then it will hatch a face hugger. With the Face Hugger released and about it has to seek out another being to impregnate in order to become a chest burster. The distances between people and the influenced area can be ridiculous too, and in some cases can take as long as three minutes for an alien to drag just one body back to the hive -- Not very conducive to a species that thrives on speed and a high population. Though the human quests are easy to follow and contain plenty of gunfire and the Predator games allow you to mess with cool gadgets and overpower your opponents, the missions pretty much the same damn thing: But rather than presenting the player will cool puzzles or obstacles to overcome like we saw in the aforementioned StarCraft , Extinction merely moves characters from waypoint to waypoint with occasional reparation missions in-between. It rarely gets more complicated than that. But at least in the alien missions, players can break the monotony of the other two species and do something a little bit different -- even if it does take what feels like forever to build a useable army. Speaking of building, one of the great joys of playing a terrific real-time strategy game is the art of base construction. Stacking up as many defensive structures as you can, filling it to the rafters with projectiles, and daring your opponent to come after you is a great alternative to typical invasion tactics. Sadly, that possibility is almost completely overlooked in Extinction with your only options being limited to manufacturing gun turrets. Oh and did we mention that the A. Regardless of what difficulty setting the game is set to, units from both sides will constantly bump into the smallest barriers and wander off on their own for no reason. Other peculiar happenings include Medics that stop healing people without being prompted; teammates who collide and force each other into a standstill only to be slaughtered by enemies, and completely sometimes-passive units who ignore their aggression command and do nothing. Think it sounds bizarre? Yeah, we did too. The interface itself is intelligently designed and works better than nearly every other console RTS before it. Predator can definitely feel like a solid real-time strategy game; but for the majority of the experience, those moments are few and far between.

Chapter 8 : Aliens vs Predator Mod / (Prometheus Integration) - www.nxgvision.com

The Alien queen made it into the film, which I felt was a welcome return from Aliens and Alien Resurrection. This is the 2nd and final battle of the film, when she goes up against the main Predator outside in the snow and ice.

Chapter 9 : Aliens vs Predator: Requiem Watch Online Full Movie, Putlocker, fmovies, movies

Alien vs. Predator was a high-profile release and mild box office success yet did little to appeal to critics, non-teenage audiences nor fans of either parent series.