

Chapter 1 : About a sleepover at Jad's - 4 | LINE WEBTOON

*Camp Fire Sleepover 4 [Siamon] on www.nxgvision.com *FREE* shipping on qualifying offers. Crouched around a crackling camp fire, the Sleepover gang listen to Charlie's ghost story.*

Review by Gail Hamilton. Then the pale light swirled into a coil of fury. It rushed at Diana. She flung out her arms, blocking the doorway, thinking of Rosie, helpless in her bed. The blue light spun high into the air and aimed itself at Diana in one concentrated beam. She felt it pass like a freezing shudder, straight through her. The floor rushed up to meet her and everything swirled into blackness. Inspired by tales of mermaids, pirate treasure, ghosts, headless horsemen and sea monsters, the tales are just scary enough to keep readers enthralled, but not so frightening as to be considered nightmare material. The combination of dark, murky colours, the clever use of light and shadow, and, in most cases, a ghostly apparition on the cover illustration entices readers to take a closer look. Little else is revealed, however, as only a single phrase tells readers who the storyteller will be in the featured title, but nothing about the story itself. All of the back cover illustrations are identical, depicting the Sleepover Gang: Alex, Jo, Louise and Charlie, all wrapped in sleeping bags and listening to a story by candlelight. The gang, friends since the sixth grade, gather at a variety of places for sleepovers. Sometimes the setting of the sleepover closely matches the setting in the ghost story; at other times, an object worn or shown by one of the girls serves as a natural lead-in to the spooky narrative. The girls take turns telling the stories and stop at strategic points in the narration to heighten the suspense. Usually, this technique is very effective, but, at times, it becomes predictable and slightly annoying. With the exception of the ninth book, all titles have 16 chapters. Book 9, ghost-written by Sylvia McNicholl, has nineteen. Main characters, mostly girls, range in age from 11 to 16. Mystery genre aficionados will devour each title. Maybe people have come to expect happy endings, but some of the endings seem a bit contrived and too perfect. High interest and low vocabulary make this series an enjoyable read. She discovers a door, papered over by wallpaper, leading to a secret room. A neighbour, Granny Martin, tells the girls a story which happened 50 years ago. The master proposed marriage and made a beautiful room for his future bride. When the master went away to New York and met and married someone else, Emma locked herself in the room and stabbed herself with the scissors. The master found her, dressed in her wedding gown and lying in a pool of blood. She left a note asking him to meet her in the boathouse. As the first book of the series, this highly entertaining novel sets the standard for subsequent books, but not all of the titles live up to the expectation. Jake, however, escapes from the mine and is cared for by a strange girl named Lucy. One day, Jake watches with fascination as Lucy changes into a white wolf before his eyes. When Lucy, in wolf form, is trapped and bound by Digger, Jake tries to save her. As a result of his intervention, Lucy is finally able to return to human form for good. Meanwhile, Digger meets his demise falling down a mine shaft. This title is the only one reviewed in which a human transforms into an animal and the only one in which a male is the main character. The Haunted Hotel Sleepover. Jacobs, with elements from other well-known stories about wishes that come true. Orphaned, Alena is sent to New York to live in a house for young women. The house is run by Victoria Calvert, who treats the girls like slaves and only wants the money from their inheritances. Alena is befriended by Tracey, a talented Broadway star wannabe, who begs Alena to make a wish on the claw on her behalf. Reluctantly, Alena agrees and wishes for Tracey to become a star. Years later, she barely survives the Hindenburg disaster and has to sell all of her possessions to pay her medical bills. The camp, at which only four campers are enrolled, is experiencing financial hardship due to rumours of its being haunted. Amy is particularly receptive to the rumours, hearing ghostly hoofbeats several times throughout the story. A rivalry between Victoria, a snooty camper, and the rest of the group results in a few dares, in which, first Amy, then Victoria, have to spend a certain length of time on the dark road where the ghost rider has been seen. When Victoria and her horse are spared from plunging into a quarry pit by an unknown horse and rider, the ghost is finally at peace. An appealing story, due to the particular interests of girls horses, boys, summer camp. The Shivering Sea Sleepover. When William Lewis arrives on the island, Bruce threatens to shoot him, but his curiosity and greed gets the better of him when William produces a key which allegedly belongs to a treasure chest buried in

the vicinity. Bruce asks Lorelei to obtain the key from William somehow. As she works with William to find the treasure, Lorelei often sees the Ghost Ship on which a young cabin boy, holding a skull, is aboard. William and Lorelei pick away at the rock and eventually find an underwater cave in which the treasure has been hidden. Scrambling to get as many jewels as they can before the tide comes in, the two treasure hunters lose the race against time and are swept out to sea. The Lost Attic Sleepover. Famous artists are creating a variety of exhibits: The ghost of a young girl haunts the attic. Researching the history of the school, the teens find out that the ghost is that of Alice Muir, a girl who fell to her death from the school roof when she was teased and chased by the boys from the club house. A modern-day poltergeist story with plenty of appeal. The Silent Pool Sleepover. Bequeathed the mill by the grandfather who raised her, Susan Murdock wonders why her Aunt Ruth and Uncle Morris want to sell her inheritance. Taking a walk near the mill, Susan sees a woman in a long, hooded coat in the fog on the bridge. As Susan crosses the bridge, she notices a trail of wet footprints on the stones, but no sign of the woman. She does, however, hear voices, those of her grandfather and the woman, telling her not to let anyone sell the mill. Her future holds "great wealth, but also great danger. As time passes, Uncle Morris, fuelled by greed, goes a little crazy. When he chases Susan into the mill, she falls into a pit and eventually escapes by jumping into the millpond. By now, Aunt Ruth, too, realizes that her husband has gone mad, and, frightened, she calls the police. The Silver Palace Sleepover. On their way back home, mother and daughter stay at the Empire Hotel at which Mickey, a strange old bellhop, is employed. Clare, who bears a striking resemblance to her grandmother in her youth, tries on the gown and finds herself drawn to the ballroom where she meets a handsome young man named Patrick. Each time Clare puts on the gown, she finds herself in the ballroom, always with a younger Mickey hovering nearby. Alone in the suite, Clare, though frightened, feels compelled to try the gown on again in order to see Patrick. Ultimately, she finds out that Patrick is a terrorist who sells formulas for chemical warfare and is just using her to get to her research scientist uncle. He kills Patrick accidentally when Patrick threatens him with a knife. In a scene reminiscent of the movie Back to the Future, in which Michael J. With Mickey hot on her tail, Clare has to find a certain photograph on the ballroom wall and read the cryptic message which Johan wrote many years ago. This book, with its journey back in time, is an exciting read. Melody, the new girl in school, breaks up longtime friends and sweethearts, Dylan and Jennifer. Her popularity soars while Jennifer is miserable without Dylan. One day, Melody tells Jennifer that "Johnston men are never true. She also discovers the tombstone of Margaret Cuthbert who was burned at the stake as a witch. Enlisting the help of an old woman skilled in witchcraft, Jennifer casts a spell to get Dylan to care for her again and to protect him. Lately, he has had a number of brushes with danger, and Jennifer fears that the Johnston curse is at work. Jennifer casts another spell to get rid of her nemesis and is pleased to learn, the very next day, that Melody is moving out of town. When Jennifer notices that the couple is missing from the gym, she dashes outside to find a huge bonfire on the football field with Melody in its center. As Melody beckons Dylan to join her, Dylan, in a dreamlike trance, walks into the circle of flames. Realizing now that Melody and Margaret are one and the same, Jennifer gives Melody some reassuring words to help her go back to the grave and to rest peacefully. This title has everything a young girl could want in a story: To comment on this title or this review, send mail to cm.umanitoba. Reproduction for personal use is permitted only if this copyright notice is maintained. Any other reproduction is prohibited without permission.

Chapter 2 : Campout Slumber Party

The Camp-Fire Sleepover has 14 ratings and 2 reviews. Crouched around a crackling campfire, the Sleepover Gang lie back to listen as Charlie fans the fla.

Chapter 3 : How to Have a Girly Camping Sleepover: 11 Steps (with Pictures)

*The Campfire Sleepover (Pony) on www.nxgvision.com *FREE* shipping on qualifying offers. Book by Siamon, Sharon.*

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Chapter 4 : Camping Birthday Party Ideas for Indoors - Fantabulosity

*The Camp-Fire Sleepover. *** / 4 Based on the many New England legends of headless horsemen, this story will appeal to young girls because of its setting, a summer riding camp.*

Chapter 5 : Camp Fire and Sleepovers - CKW YMCA

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Chapter 6 : CM Magazine: The Secret Room. (Sleepover Series, No. 1).

Participants in the Leaders in Action Level 2 camp have the optional opportunity to participate in a campfire and sleepover at our YMCA Camp Heidelberg site. Campers will be bussed to Camp Heidelberg the second Wednesday morning of each session.

Chapter 7 : The Camp-Fire Sleepover (Sleepover, #4) by Sharon Siamon

A Camp-In Sleepover! Birdhouse painting activity for a Camping Sleepover Birthday Party! How fun is this! It's all so cute!!! Camping Sleepover Birthday Party Ideas!