

Chapter 1 : Conan the Barbarian () - IMDb

*Conan the Thief takes you into the dark underworld of the Hyborian Age. From the choked avenues of the most dangerous cities to the marbled corridors of the wealthiest palaces, master thieves and deadly assassins seek to make their fortunes, risking all in pursuit of gold, prestige, and respect.*

Conan is a Cimmerian , a barbarian of the far north; he was born on a battlefield and is the son of the village blacksmith Corin. During the battle in Cimmeria, his mother Greshan was fatally wounded by an enemy while attempting to save Corin. The weakened Greshan uses the last of her strength to give birth to her son and names him Conan before she dies. He grew up quickly: Conan with his grandfather. After this he was struck by wanderlust and began the colorful and exciting adventures chronicled by Howard and others, encountering fabulous monsters, evil wizards, and beautiful wenches and princesses - he has traveled throughout the world and been a thief and outlaw, a mercenary and commander of a mercenary company, and a pirate. He begins building larger units of men, aiming for greater territorial ambitions, though his efforts are repeatedly thwarted - usually by the total massacre of his force excepting himself. But in his forties he finally succeeds, becoming king of Aquilonia, the most powerful kingdom of the age, having strangled the previous ruler, Numedides, on the steps of the throne. In his sixties, Conan leaves his country "never to return" to seek new battles in the uncharted west, leaving Conan II , his son by Queen Zenobia a former Nemedian slave girl , to rule Aquilonia in his stead. While uncommon, the name is still used in Ireland. Its etymology is ambiguous. Physical appearance Edit Conan is darkly tanned, has "sullen" or "smoldering" blue eyes, a "mane" of long black hair, and is scarred - Howard mentions most often the scarring on his face. Contrary to many modern illustrations, Conan is hairy: So formidable was his appearance, naked but for short leather breeks and sleeveless shirt, open to reveal his great, hairy chest, with his huge limbs and his blue eyes blazing under his tangled black mane, Howard is never explicit in his stories, but in a letter to P. Schuyler Miller he wrote: At Vanarium he was already a formidable antagonist, though only fifteen. He stood six feet [1. Although Conan is muscular, Howard frequently compares his silence, suppleness, agility, way of moving to that of a panther - see, for instance, " The Servants of Bit-Yakin " "Jewels of Gwahlur" , Beyond the Black River or " Rogues in the House " - or another feline: He moved with the supple ease of a great tiger, his steely muscles rippling under his brown skin. He had discarded his torn tunic, and walked through the night naked except for a loin-cloth and his high-strapped sandals. The man in the boat was a picturesque figure. A crimson scarf was knotted about his head; his wide silk breeches, of flaming hue, were upheld by a broad sash, which likewise supported a scimitar in a shagreen scabbard. His gilt-worked leather boots suggested the horseman rather than the seaman, but he handled his boat with skill. Through his widely open white silk shirt showed his broad, muscular breast, burned brown by the sun. But he wore a sleeveless hauberk of dark mesh-mail in place of a tunic, and a helmet perched on his black mane. He was clad in silk and velvet, with the royal lions of Aquilonia worked in gold upon his rich jupon, and the crown of Aquilonia shone on his square-cut black mane; but the great sword at his side seemed more natural to him than the regal accouterments. His brow was low and broad, his eyes a volcanic blue that smoldered as if with some inner fire. His dark, scarred, almost sinister face was that of a fighting-man, and his velvet garments could not conceal the hard, dangerous lines of his limbs. Though several later authors have referred to Conan as "Germanic-looking," Howard imagined the Cimmerians as a proto- Celtic people with mostly dark hair and blue or grey eyes. Racially the Cimmerians to which Conan belongs are descendants of the Atlanteans , though they do not remember their ancestry. In his pseudo-historical essay " The Hyborian Age " , Howard describes how the people of Atlantis the land where his character Kull originated had to move east after a great cataclysm changed the face of the world and sank their island, settling where northern Scotland and Norway would eventually be located. In the same work, Howard also described how the Cimmerians eventually moved south and east after the age of Conan. Traits and skills Edit Despite his brutish appearance, Conan uses his brain as well as his brawn. The Cimmerian is a talented fighter who overpowers most men with his strength and skill, and his endurance allows him to fight with unflinching ferocity long after most would have collapsed in exhaustion. Due to his travels abroad, he also

has vast experience in other trades. He is a talented commander, strategist, thief, as well as a born leader. Conan speaks many languages: His very first appearance shows him busy writing! Behind an ivory, gold-inlaid writing-table sat a man whose broad shoulders and sun-browned skin seemed out of place among those luxuriant surroundings. However, Howard never has him reading Stygian, although he can speak it. He is a loyal friend to those true to him with a barbaric code of honour and chivalry that often marks him as more civilized than those more sophisticated people he meets in his travels. Indeed his straightforward nature and barbarism are constants in all the tales. One fact that is often emphasized is that Conan is very difficult to defeat in hand-to-hand combat. Conan needs only to have his back to the wall so that he cannot be surrounded, and then is capable of engaging and killing opponents by the score. Conan prefers to fight with a single sword and an open off-hand, which he uses for punching and grappling. However, he is also skilled with shields, axes, spears, daggers, and many other weapons. Conan is not superhuman, though: Some of his hardest victories have come from fighting single opponents, but ones of inhuman strength: Conan is far from untouchable and has been captured several times knocking himself out running into a wall while drunk after being betrayed, although he still slays the people initially sent to arrest him, a fall from a wounded horse but never as a result of martial failings. Cimmeria is a land of hills and cliffs, and its people are skilled at navigating them. Conan frequently astounds others with his abilities to climb sheer walls and cliffs. Conan is not greatly skilled at diplomacy or deception. However, his many years of combat experience have made him highly skilled at recognizing dissembling in others. He is especially skilled at reading body language, or in using it to miscommunicate his intentions.

Media Edit The very first Conan cinematic project was planned by Edward Summer. Summer envisioned a series of Conan movies, much like the James Bond franchise. He outlined six stories for this film series, but none were ever made. An original screenplay by Summer and Roy Thomas was written, but their lore-authentic screen story was never filmed. Instead the resulting film, *Conan the Barbarian*, was written by the unlikely pairing of Oliver Stone and John Milius. The vengeful Conan, the archer Subotai and the thief Valeria set out on a quest to rescue a princess held captive by Thulsa Doom. The character of Conan was played by Arnold Schwarzenegger and was his break-through role as an actor. This film was followed by a less popular sequel, *Conan the Destroyer* in 1984. There were rumors in the late 1980s of a second sequel, *King Conan*: The film rights to Conan were acquired by Millennium Films in August 1990. Universal Pictures announced a direct sequel to the film titled *The Legend of Conan* with Schwarzenegger returning as Conan but Universal had dropped the project, although there was a possibility of a TV show. An animated feature, *Conan: Red Nails*, based upon the story of the same name was being made, although it has since stalled and fallen into development hell. There have been three television series related to Conan: A live-action TV series and animated cartoon series both entitled *Conan the Adventurer*, as well as a second animated series entitled *Conan and the Young Warriors*. *Conan The Adventurer* was the name of a popular animated television series. Produced by Jetlag Productions and Sunbow Productions, the series debuted on October 1, 1992, ran for 64 episodes and concluded exactly two years later, on October 1, 1994. The series involved Conan chasing Serpent Men across the world in an attempt to release his parents from eternal imprisonment as living statues. *Conan and the Young Warriors* was an animated television series which premiered in 1995 and ran for 13 episodes. Conan soon finds that the family of one of his friends are being turned into wolves by an evil sorceress and he must train three warriors in order to aid him in rescuing them. *The Adventurer* was a television series loosely based on Conan. The TV show premiered on September 22, 1997, and ran for 22 episodes. The storyline was quite different from the Conan lore of Robert E. In this adaptation, Conan is a pleasant and jovial person. Also in this version, Conan is not a loner but one member in a merry band of adventurers.

**Chapter 2 : Conan the Barbarian - Movie Quotes - Rotten Tomatoes**

*Conan the Barbarian (also known as Conan the Cimmerian) is a fictional sword and sorcery hero who originated in pulp-fiction magazines and has since been adapted to books, comics, several films (including Conan the Barbarian and Conan the Destroyer), television programs (cartoon and live-action), video games, role-playing games, and other media.*

Publication history[ edit ] Conan the Barbarian was created by Robert E. Howard in a series of fantasy stories published in *Weird Tales* in . Some Howard scholars believe this Conan to be a forerunner of the more famous character. Editor Farnsworth Wright subsequently prompted Howard to write an 8,word essay for personal use detailing "the Hyborian Age ", the fictional setting for Conan. Using this essay as his guideline, Howard began plotting " The Tower of the Elephant ", a new Conan story that was the first to truly integrate his new conception of the Hyborian world. Eventually, under the guidance of L. Sprague de Camp and Lin Carter , the stories were edited, revised, and sometimes rewritten. In , the publisher Berkley Books issued three volumes using the earliest published form of the texts from *Weird Tales*,[ citation needed ] but these failed to displace the edited versions. The Gollancz edition mostly used the versions of the stories as published in *Weird Tales*. The first book, *Conan of Cimmeria*: This was followed by *Conan of Cimmeria*: These three volumes combined include all of the original, unedited Conan stories. Hyborian Age The various stories of Conan the Barbarian occur in the pseudo-historical " Hyborian Age ", set after the destruction of Atlantis and before the rise of any known ancient civilization. This is a specific epoch in a fictional timeline created by Howard for many of the low fantasy tales of his artificial legendary. By conceiving a timeless settingâ€”a vanished ageâ€”and by carefully choosing names that resembled human history, Howard shrewdly avoided the problem of historical anachronisms and his need for lengthy exposition. Please improve it by verifying the claims made and adding inline citations. Statements consisting only of original research should be removed. November Learn how and when to remove this template message Conan is a Cimmerian. From the writings of Robert E. He was born on a battlefield and is the son of a village blacksmith. Conan matured quickly as a youth and, by age fifteen, he was already a respected warrior who had participated in the destruction of the Aquilonian fortress of Venarium. He roamed throughout the Hyborian Age nations as a thief , outlaw , mercenary , and pirate. In his forties, he seized the crown of the tyrannical king of Aquilonia, the most powerful kingdom of the Hyborian Age, having strangled the previous ruler on the steps of his own throne. He is extremely reluctant to fight women even when they fight him and has a strong tendency to save damsels in distress. In " Jewels of Gwahlur ", he has to make a split-second decision whether to save the dancing girl Muriela or the chest of priceless gems which he spent months in search of. So, without hesitation, he rescues Muriela and allows for the treasure to be irrevocably lost. In " The Black Stranger ", Conan saves the exile Zingaran Lady Belesa at considerable risk to himself, giving her as a parting gift his fortune in gems big enough to have a comfortable and wealthy life in Zingara, while asking for no sexual favors in return. Hers was the mind that directed their raids, his the arm that carried out her ideas. It was a good life. Yet, we hardly ever see him involved in, well, robbing people. To be sure, he speaks about it often and with complete candor: But that was before the story began. But this plundering will take place after the story ends. When we see Conan onstage, we see him do many other things: He intervenes in the politics and dynastic struggles of various kingdoms; he hunts for hidden treasure; he explores desert islands and lost cities; he fights countless terrible monsters and evil sorcerers; he saves countless beautiful women and makes them fall in love with him What we virtually never see Conan do is engage in the proper business of an armed robber, on land or by seaâ€”which is to attack people who never threatened or provoked you, take away their possessions by main force, and run your sword through them if they dare to resist. A bit messy business, that. Armchair adventurers, who like to enjoy a good yarn in the perfect safety and comfort of their suburban homes, might not have liked to read it. Howard , *The Phoenix on the Sword* , Conan has "sullen", "smoldering", and "volcanic" blue eyes with a black "square-cut mane". Howard once describes him as having a hairy chest and, while comic book interpretations often portray Conan as wearing a loincloth or other minimalist clothing to give him a more barbaric image, Howard describes the character as wearing whatever garb is typical for the

kingdom and culture in which Conan finds himself. Howard never gave a strict height or weight for Conan in a story, only describing him in loose terms like "giant" and "massive". In a letter to P. Schuyler Miller and John D. Conan himself says in " Beyond the Black River " that he had " Although Conan is muscular, Howard frequently compares his agility and way of moving to that of a panther see, for instance, " Jewels of Gwahlur ", " Beyond the Black River ", or " Rogues in the House ". His skin is frequently characterized as bronzed from constant exposure to the sun. In his younger years, he is often depicted wearing a light chain shirt and a horned helmet, though appearances vary with different stories. During his reign as king of Aquilonia, Conan was He was clad in silk and velvet, with the royal lions of Aquilonia worked in gold upon his rich jupon, and the crown of Aquilonia shone on his square-cut black mane; but the great sword at his side seemed more natural to him than the regal accoutrements. His brow was low and broad, his eyes a volcanic blue that smoldered as if with some inner fire. His dark, scarred, almost sinister face was that of a fighting-man, and his velvet garments could not conceal the hard, dangerous lines of his limbs. In his fictional historical essay " The Hyborian Age ", Howard describes how the people of Atlantisâ€”the land where his character King Kull originatedâ€”had to move east after a great cataclysm changed the face of the world and sank their island, settling where Ireland and Scotland would eventually be located. In the same work, Howard also described how the Cimmerians eventually moved south and east after the age of Conan presumably in the vicinity of the Black Sea , where the historical Cimmerians dwelt. This section does not cite any sources. Please help improve this section by adding citations to reliable sources. Unsourced material may be challenged and removed. January Learn how and when to remove this template message Despite his brutish appearance, Conan uses his brains as well as his brawn. The Cimmerian is a highly skilled warrior, possibly without peer with a sword, but his travels have given him vast experience in other trades, especially as a thief. He is also a talented commander, tactician, and strategist, as well as a born leader. In addition, Conan has advanced knowledge of languages and codes and is able to recognize, or even decipher, certain ancient or secret signs and writings. For example, in " Jewels of Gwahlur " Howard states: In " A Witch Shall be Born ", Conan fights armed men until he is overwhelmed, captured, and crucified , and goes an entire night and day without water. He is a loyal friend to those true to him, with a barbaric code of conduct that often marks him as more honorable than the more sophisticated people he meets in his travels. Indeed, his straightforward nature and barbarism are constants in all the tales. Conan is a formidable combatant both armed and unarmed. With his back to the wall, Conan is capable of engaging and killing opponents by the score. Some of his hardest victories have come from fighting single opponents of inhuman strength: Conan is far from untouchable and has been captured or defeated several times on one occasion, knocking himself out drunkenly after running into a wall. Howard Howard frequently corresponded with H. Later editors reworked many of the original Conan stories by Howard, thus diluting this connection.

*The Thief Characters for Conan There is a brief mention of Homelands that are suitable for thieves, because they have rich traditions and deep histories of the thieving lifestyles. I guess you could call it that.*

Conan the Barbarian Quotes King Osric: The lions ate him! All the gods, they cannot sever us. Back from the pit of hell to fight at your side. Crom, I have never prayed to you before. I have no tongue for it. No one, not even you, will remember if we were good men or bad. Why we fought, or why we died. All that matters is that two stood against many. Valor pleases you, Crom And if you do not listen, then the HELL with you! Crush your enemies, see them driven before you, and hear the lamentation of the women! But Crom is your god, Crom and he lives in the earth. Once, giants lived in the Earth, Conan. And in the darkness of chaos, they fooled Crom, and they took from him the enigma of steel. And the Earth shook. Fire and wind struck down these giants, and they threw their bodies into the waters, but in their rage, the gods forgot the secret of steel and left it on the battlefield. We who found it are just men. The secret of steel has always carried with it a mystery. You must learn its riddle, Conan. You must learn its discipline. For no one - no one in this world can you trust. Not men, not women, not beasts Fire and wind come from the sky, from the gods of the sky. So, I cry for him. Do you want to live forever? To crush your enemies, to see them driven before you, and to hear the lamentations of their women. What is best in life? To crush your enemies, see them driven before you, and to hear the lamentation of their women. Please make your quotes accurate. Quotes will be submitted for approval by the RT staff. Do or do not. There is no try.

Chapter 4 : Conan the Barbarian ( film) - Wikipedia

*Explore the seedy underworld of Conan with the latest sourcebook from Modiphius Entertainment. Discover new archetypes, talents and equipment, join thieves g.*

Kenneth Bearden, who writes: A couple of years ago, I started reading Conan, in chronological order, from the beginning. Of course, this timeline is not complete as I have not yet read all near books that have been published about Conan. But, the timeline is complete up to about Conan at age Thither came Conan, a reaver, a slayer, to tread on the jeweled thrones of the Earth beneath his sandaled feet. Truly, Conan is the most famous figure to come out of the Hyborian Age. Sired by Nial, borne of Maeve, Conan is a barbarian raised in the cold rocky clime of Cimmeria. Conan the Cimmerian There, Conan is born. He is a warrior from birth. As Maeve fights the pains of labor, horsemen from neighboring Vanaheim attack the Cimmerian steading. Nial and Maeve are killed in the massacre. Conan is taken north, into Vanaheim, where he spends the rest of his childhood and his first adult years as a slave, working the wheel of the grain mill in the village of Thurdvang. Conan grows into a youth of immense size and strength. This man, Toghrul, opens his purse to the Vanir slave master, and thus, Conan is sold. Word of the champion Conan spreads throughout Nordheim. One stormy night, Conan becomes a man with a noblewoman who has paid Toghrul to bed the champion. That very night, the Earth shakes. The Cimmerian, who has not yet seen 15 snows, escapes south, finally returning home to Cimmeria. For the first time in history, the warring, feuding tribesmen of Cimmeria band together as a great horde, sweeping out of the mountains with both sword and torch. Conan is a member of this howling, blood-mad force bent on repelling the invaders, and his blade is blooded in the engagement that has become forever known as the Sack of Venarium. After the plunder of the Aquilonian outpost, Conan returns for a time to his clan, but all that he has seen in his young life burns wanderlust into his soul. His first venture as a free man beyond the borders of his homeland takes him west into the wilderness of the Picts. It is not clear what happens to Conan on this sojourn, but he staggers back to Cimmeria, barely alive, falling into a near coma in the care of a Cimmerian family. He travels for a time, eventually turning north again toward his homeland. He drifts from place to place, staying for a time in some places, traveling on when he comes to others, finally coming to a point of rest in Pirogia, capital of Brythunia. He departs Brythunia to mingle among those of his clan, but the restless youth is attacked by adversity. He leaves Cimmeria yet again, this time trekking north, back into the cold lands known as Asgard. But, Conan has vowed to never again be slave to any man. Sprague de Camp and Lin Carter A new, ancient broadsword in his hands, and the slave chain behind him forever, Conan finds himself in the Kezankian Mountains, running south. Upon return to the surface, he resumes his trek into Zamora. Conan The Free Lance By Steve Perry The mighty barbarian finally departs south, out of the Kezankians, although he will make many more treks into this dangerous set of mountains in the future. The trek south, on the road best traveled, leads him, finally, to the kingdom of Zamora. Conan the Thief East, he rides, far across Zamora, past the Kezankian mountains, across the desert steppes, into Turan. He returns to Shadizar for a time, then leaves for Arenjun, City of Thieves. Howard contained in Conan Conan is still in Arenjun, just days later. Offutt Prudently leaving Arenjun, after a skirmish with a man of the city watch, Conan travels to Shadizar, continuing the practice of his chosen trade as a thief. Offutt The Cimmerian has traveled to Khauran for a time. He makes his way north, through the Desert of Shem, along the Road of Kings, returning to the Zamoran city of Shadizar. He vows he will never return to the place -- even swearing never to admit he had even visited the city. He makes his way north again, returning over the Shem Desert, to Shadizar. Sprague de Camp contained in Conan Conan has become a master thief, well known in Shadizar. He sets foot for the ruins of Larsha with plans to loot that ancient city, but upon return to Shadizar, Conan finds that life in the Wicked City has become too risky. His reputation has grown large, and prudence warrants setting foot for other cities in other parts of Hyboria. Conan leaves Shadizar, traveling west, on the Corinthian Road. As he continues his trek west, he becomes embroiled in a web of intrigue and magic. Howard contained in Conan Conan reaches the Nemedian border town of Numalia, where he rests, weary of travel and recent adventure. To fill his empty coin purse, he resumes his trade in thieving. The Cimmerian keeps himself in cups by plying

his trade as a thief, but Nemedian swords lay glove on him again. But, the Fates have set forth a twisted road that Conan must travel. Rogues in the House By Robert E. He takes part in the Sack of Venarium before he has seen 15 winters. His route south and east from Nemedias brings him through a city-state in Corinthia, where misadventure lands him in a dungeon once again. Assassination, political intrigue, and an encounter with a product of the time when the oceans drank Atlantis follow, but it is not long before Conan passes through Zamora, the Kezankians and the desert steppes to visit the shores of the Vilayet Sea. Conan The Triumphant By Robert Jordan Sultanapur is one of the largest cities on the Vilayet Sea, a thriving trading community in Turan, thronged with peoples from far away lands as well as native Turanians. It is here that Conan has come, having reacquainted himself with a companion from his days as a thief in Shadizar. Adventure brooks as Conan tries his hand at a new profession, that of smuggling, and this tale takes him across the Vilayet and into the western regions of Vendhya. During this time, he will improve indifferent skills, becoming an expert horseman and archer, and travel over the immense deserts, mountains, and jungles of Hyrkania, reaching even the far eastern kingdom of fabled Khitai. Fort Sikander is located near the city of Venjipur, in the Venji jungle just north of the Gulf of Tarqheba and south of the Colchian Mountains, between the nations of Iranistan and Kosala. The Curse of the Monolith By L. Conan the Barbarian His future is promising until some business with the mistress of a superior officer. Conan deserts and makes for Sultanapur. Conan and the Spider God By L. Sprague de Camp The Cimmerian resorts to his prior life as a thief to obtain some coin. Continuing his flight from Turan, Conan has returned to Zamora and a city he knows well: It has been many years and many adventures since Conan has seen Cimmeria. He longs for his native land. And, during this homecoming, there is a uniting of the Cimmerian clans unlike any that has taken place since the siege of Venarium. Conan himself journeys to the great mount of Ben Morgh, home of his god Crom, all the while unaware of the part played by the Stygian sorcerer Thoth-Amon. The battle on Ben Morgh sees Conan fighting sword and axe with a band of Aesir, lead by the chieftain Wulfhere, and at the conclusion of this tale, Conan journeys north, leaving Cimmeria once again, into the Aesir homeland of Asgard. There, Conan joins Wulfhere and his Aesir warriors on their raids into Vanaheim, making war on the Vanir. Howard contained in Conan of Cimmeria Conan has just seen his 23rd winter, spending it among the Aesir and later, among his clansmen in northern Cimmeria. But, he grows bored of the life afforded by the simple villages of his homeland. He yearns again for the taste of the south lands where women, wine and gold are not hard to come by for a man who knows how to sell his sword arm. We see Raihna again. Conan begins the tale on the trail, fresh from his encounter in The Lair of the Ice Worm. Hyborian Age d20 Campaign Site hyboria.

**Chapter 5 : Conan the Barbarian () - Quotes - IMDb**

*Conan the Thief takes you into the dark underworld of the Hyborian Age. From the choked avenues of the most dangerous cities to the marbled corridors of the wealthiest palaces, master thieves and deadly assassins seek to make their fortunes, risking all in pursuit of gold, prestige and respect.*

In fact, we rolled up a scholar from the main book and that is basically their concept. Next there are Thief Educations. These are different from what they have in the main book, because they represent tutelage from specific types of masters. Your character may have been taken in and trained by a Fence or a Thug. Where did you learn your shadowy secrets? You can choose or roll from here or you can use the ones in the main book instead. The crew has also added new War Stories. While these all have a thief slant to them, I could easily see characters from any other Archetype having these as well. New Talents have been added in here that would be particular useful for thief type characters. There are more, but this brings up two points for me. I love the fact they are adding new stuff. The Core Book presents a lot of options, but they are not limitless in number. That core book was pretty huge. It makes sense to spread things out a bit. I worry about countless options, like players have for Feats in Pathfinder. I am not saying this is necessarily a bad thing, but it is something to be aware of. Next, there are some additional sample names for your thief character based on the four Homelands mentioned earlier: Brythunia, Corinthia, Nemedra, and Zamora. From page of the main book this is said about kits, in general: So, the theory is, if you have a Thief Kit, your character has the tools they need. With the Thief Kit, you can store three Essentials, which can be expended to grant an extra d20 on a Thievery roll. They also introduce Tricks of the Trade here which includes things like caltrops and smoke sticks. One of those Essential slots can be expended to pull a rabbit out of the hat or a trick of the trade from a hidden pocket. Again, Modiphius has the gamer in mind here. Knowing we often like to create our own things, they note that the player is encouraged to work with the Game Master to come up with specific tricks of the trade that suit their character and perhaps create a series of thematic effects. They even give directions on creating new tricks of the trade. New Weapons Three new weapons are introduced here. The dueling sword, katar, and garrote are all described and given stats. The text from the main book was good, but generalized entire regions. Here, they beginning breaking things down more, looking at specific cities and a bit more into the history. The cities of Nemedra and Brythunia are not drawn out as a map, but points of interest and key NPCs are still covered. This section is ripe with all sorts of hooks for your adventures and players no matter what Archetype they are. Frankly, you can use them in any RPG—modern or fantasy, particularly if one of your players is a thief or spy of some sort. These Events can easily work in with the Carousing rules, but can also be entire plot lines or subplots. The ideas suggested here all make for interesting stories that you can use in a variety of ways. Then, it jumps into gods often worshipped by thieving characters. Bel, the God of Thieves. The Cult of the Hidden. Again, you get more ideas for your stories and adventures here. A player taking on the role of the thief might be interested in some of these as they could help color their backstory and motivations. Is the thief your group found to help them break into the keep actually a member of an ancient cult with ulterior motives? Maybe your group has been trying to solve a mystery and it turns out they need to defeat a priest of Bel to bring deaths to an end. Encounters The last few sections gave us plenty of ideas for stories, adventures, plots, and intrigue. The Encounters chapter covers the more physical challenges our characters will need to overcome. The core book for Conan Adventures in an Age Undreamed Of has a number of enemies to pit against players. This section brings forth new ones including the toughened assassin, a toughened inquisitor, minion street thug or watchman, and more. There are also named NPCs which can serve as foils and rakes to your group for more than a single combat. They may be the ones behind the cogs of a giant machine working toward evil ends or they themselves may be cogs, driven by someone— or something—more powerful. I think Yara is one of my favorites, because it brings forth that otherness and strangeness Howard often did and we often see in fantasy games. Here, the writers retell the tales of Conan that the Conan the Thief moniker comes from. There is also a character sheet for the Conan the Thief character. I like this style of sheet and wish the publishers provided us a similar option for our own sheets. I mentioned elsewhere that while the published

character sheet is pretty, it is busy and complicated and can be difficult to read. I think they sum it up where well with this part. Thieves are going to be more at home and useful in the city than the wilderness, for example. How they dress and the surrounding environment becomes more important. As mentioned, the environment can play a big roll here and they have even included a table for rolling for potential weather and weather-related complications to thieving tasks in this section. An example is pictured below. Want to know how thieves guilds work? Well, they go over that here as well. How do you find one? How do you join one? How do you make sure not to find a dagger in your back? Heists Now, this is a brilliant move, in my humble opinion. Modiphuis went ahead and added a new set of rules to the Thieves book specifically. They do this with other books as well. This is different than some new gear or Talents. They have actually added an entire section on Heists. This book is about thief characters, right? You might be on a battlefield fighting all-out war for a few sessions. Next, you might be involved in a dungeoncrawl for a few sessions. Notice, I did qualify that: A bad heist can be boring. They can take up too much time planning and bickering between players. They can fall apart with a single bad roll trying to sneak around. The rules provided here for Heists in Conan are designed to get rid of those things that make a Heist not so fun and emphasize the things that can make a heist cool. In any heist, there are certain things to be figured out beforehand. Who or what is the target? Why or what is the payoff? What kind of security will they run into? I thought the guards changed shift at 8! Conan Adventures in an Age Undreamed Of has a number of ways for players to roleplay and roll to gain information. Have them use those non-combat skills. They should be dropping Momentum to gain better insight. My son who is playing a Pirate Archetype right now ending up taking a number of Talents related to observation. The game devs here have also provided us with a number of tables to generate random heists. Who, What, Where, hoW, and Why. The planning should be quick and fluid. There are Fortune points to help modify the story. The players will need those, so I hope they have figured out how to earn them by now. Heroes of the Age This section brings in characters that came from backers of the Kickstarter. These could, in theory, also be used as pre-generated characters, which can help move your game along faster and smoother.

### Chapter 6 : Welcome the Conan boardgame website by Monolith Edition

*Joined by a archer named Subotai (Gerry Lopez), a beautiful thief who falls in love with Conan, Valeria (Sandahl Bergman) and a Chinese wizard, Conan and his companions sets out to rescue Princess Yasmina (Valérie Quennessen), daughter of King Osric (Max von Sydow), from the Snake Cult, and get his revenge on Thulsa Doom and avenge his parents.*

While they were working to secure the film rights, Pressman and Summer were also contemplating the lead role. Summer said they considered Charles Bronson , Sylvester Stallone , and William Smith "all of whom had played tough figures, [44] but in , the two producers watched a rough cut of the bodybuilding film, Pumping Iron , and agreed that Arnold Schwarzenegger was perfect for the role of Conan due to his huge, muscular frame. Besides running and lifting weights, his routines included rope climbing, horseback riding, and swimming. She was recommended to Milius by Bob Fosse , who had directed her in All That Jazz , and was accepted after reading for the part. Each of his later longer speeches was rehearsed at least 40 times. A source close to the production said this was done because Lopez failed to "[maintain] a certain quality to his voice. Sean Connery and John Huston were considered for the other roles. Milius hired more than 1, extras in Spain. Their script was abandoned when Oliver Stone joined the project. His screenplay was written under the influence of the drugs [72] and the result was what Milius called a "total drug fever dream", albeit an inspired one. When Milius was appointed as director, he took over the task of writing the screenplay. All of the things that Conan does we all feel ourselves. He just acts on them with more intensity than we do. He is a character who relies on the animal. And I always believe that the animal instincts are often the worst part of them. All you do when you evolve is corrupt yourself sooner or later. Hither came I, Conan, a thief, a reaver, a slayer, to tread jeweled thrones of the earth beneath my feet. But now my eyes are dim. Sit on the ground with me, for you are but the leavings of my age. Let me tell you of the days of high adventure. This footage was initially intended to be a trailer, but Milius decided to use it as the opening sequence of the film, instead. It took several months to relocate; [87] the crew and equipment arrived in September, [88] and filming started on January 7, The Tree of Woe was layers of plaster and Styrofoam applied onto a skeleton of wood and steel. It was mounted on a turntable, allowing it to be rotated to ensure the angle of the shadows remained consistent throughout three days of filming. Schwarzenegger sat on a bicycle seat mounted in the tree while fake nails were affixed to his wrists and feet. The crew instead adopted miniature effect techniques playing on perspective to achieve the illusion of size and grandeur for several scenes. Scale models of structures were constructed by Emilio Ruiz and positioned in front of the cameras so that they appeared as full-sized structures on film; using this technique, the Shadizar set was extended to appear more than double its size. From August , [87] they were tutored by Kiyoshi Yamazaki, a karate black belt and master swordsman, [] who drilled them in sword-fighting styles that were meant to make them look proficient in using their weapons. Their blades were hand ground from carbon steel and heat treated and left unsharpened. Animal blood gathered from slaughterhouses was poured onto the floor to simulate puddles of human blood. A stuntman smashed his face into a camera while riding a horse at full gallop, [] and Schwarzenegger was attacked by one of the trained dogs. A more elaborate head was used for the close-up shots; this prop spurted blood and the movements of its eyes, mouth, and tongue were controlled by cables hidden beneath the snow. Its skeleton was made from duralumin an alloy used in aircraft frames and its skin was vulcanized foam rubber. Controlled by steel cables and hydraulics, the snake could exert a force between 3. Another two snakes of the same dimensions were made, one for stationary shots and one for decapitation by Schwarzenegger. For the final part of the sequence, a real snake was filmed on a miniature set.

### Chapter 7 : Conan the Barbarian - Wikipedia

*Conan with his grandfather. After this he was struck by wanderlust and began the colorful and exciting adventures chronicled by Howard and others, encountering fabulous monsters, evil wizards, and beautiful wenches and princesses -*

## DOWNLOAD PDF CONAN THE THIEF

*he has traveled throughout the world and been a thief and outlaw, a mercenary and commander of a mercenary company, and a pirate.*

### Chapter 8 : Conan the Thief - Modiphius | CONAN | Flames Rising PDF Store

*Conan the Barbarian is a American fantasy adventure film directed and co-written by John Milius. It is based on stories by Robert E. Howard, a pulp-fiction writer of the s, about the adventures of the eponymous character in a fictional prehistoric world of dark magic and savagery.*

### Chapter 9 : Conan the Thief Review - RPG Knights

*Kaitou Kid (æ€ªç)â—ã,-ãffãf%o, KaitÅ• Kiddo?, www.nxgvision.comm Thief Kid) is the secret identity of the main character in the manga and anime franchise Magic Kaito, and a recurring character in the manga and anime franchise Detective Conan.*