

## Chapter 1 : Fallout: New Vegas Collector's Edition Prices Playstation 3 | Compare Loose, CIB & New Prices

*Having all the DLC in the Ultimate Edition of Fallout New Vegas makes this guide seem incomplete however. Apparently, for whatever reason no company that publishes strategy guides has any current plans for the Ultimate edition strategy guide, and that is a real loss for completionist gamers that might have missed something in the ultimate.*

Pass the bodyguards to speak to Doctor Usanagi herself. You can also steal these, which causes Follower Infamy and everyone becomes hostile. Harder, Better, Faster, Stronger? This is the lair of the Scorpion Gang, a scrappy and overconfident bunch of mercenaries. Gun Runner Kiosk This heavily fortified armory is a small but extremely impressive operation. The Gun Runners supply only the finest hardware to the most discerning of customers, including the NCR. Approach the kiosk outside the gates of the building, and speak with either the Vendortron, or Isaac, near the Reloading Bench. Unlock the gate [Average], and head to the Gun Runner Headquarters front doors just beyond. Gun Smithy[ edit edit source ] The care and attention the Gun Runners give their weaponry is unsurpassed, and their Smithy is where this fine work takes place. Unlock a Locker [Average] for a nice item. The middle of the room has four Workbenches and two Reloading Benches, one of which has an Assault Carbine on it, and another holds a Laser Rifle. Before the war, an urban legend circulated that if you collected bottle caps marked with a star, you could send them in to the Sunset Sarsaparilla Headquarters and receive a prize. Now, this legend has taken on a life of its own; crazed individuals stalk the Wasteland searching for "SSSs" Sunset Sarsaparilla Stars , a fact exacerbated by an automated robotic attendant, Festus, who prompts people with an option to present their Sunset Sarsaparilla Stars. Dare you find out the truth? Festus[ edit edit source ] Sitting in his rundown saloon, Festus is the mascot for the old Sunset Sarsaparilla Company, and here to bring you great news of a competition, and the official word on that health advisory keeps asking! The Legend of the Star. You can also play Lucky Horseshoes speak to Festus about the rules. This is also between two access points to the Central Sewer [U2. Camp McCarran is the hub of activity in the area, and constantly has soldiers moving into and out of it. Despite this, security is tight and there are only a few ways in. I Put a Spell on You. There are actually two buildings: Inside the cistern is a Water Tower Valve allowing you to sip clean water , and a blown-out terminal with a Magazine next to it. EC], and adjacent to the Sharecropper Farms [2. The elevated monorail track surrounds this location. Open the Junk Door, and you can speak to Captain Parker about ongoing humanitarian problems. Occasionally present is a Ghoul named Bert Gunndarsson a member of the Followers of the Apocalypse , who can heal you. Ask him about the refugees.

## Chapter 2 : Fallout: New Vegas Collectors Edition | eBay

*out of 5 stars - fallout new vegas collector's edition: prima official game guide by david new.*

More pictures at parkablogs. The type is fairly small, but not cringing small. The difference between this and the normal edition is the hardcover and there are 32 pages of extra content art and behind the scenes stuff. The book is split into a few main parts: The Training se More pictures at parkablogs. The Training section basically talks about the game mechanics and character development. There are also suggested character builds with recommended stats and suggestions on how to spend you Skill points. And of course, there are weapon information and enemy profiles. The walkthrough section is detailed and complete with all the items you can find during any particular quest. To avoid spoilers, just skip the text and follow the quest flowchart which is basically a list the prerequisites required for the quest. Items you can find are marked by big icons. Side quests come in at an overwhelming pages, more than twice the pages for the story quest. They are as detailed as the main walkthrough. This where you can find cool items, gain extra experience and visit strange places. I might take a year traveling through the desert to find all these side quests without the guide. Maps come in a few form and they are very useful. The pullout poster map has 3 maps showing the roads, enemy hangouts and collectibles respectively. In the book, the maps are close-ups of areas and blueprints of buildings with details down to the room level, and the list of collectibles and quests. Overall though, this is a fine companion to one of the best games. Mar 27, Susanne rated it it was amazing Absolutely required reading if you write Fallout New Vegas fanfic.

## Chapter 3 : FALLOUT NEW VEGAS collectors edition without game or guide - \$ | PicClick CA

*Fallout New Vegas Collector's Edition has ratings and 4 reviews. Parka said: (More pictures at [www.nxgvision.com](http://www.nxgvision.com))The book is pretty thick at p.*

## Chapter 4 : Fallout New Vegas Collector's Edition playing cards. : Fallout

*Fallout New Vegas Official Prima Game Guide Collector's Edition Hardcover out of 5 stars. 11 product ratings - Fallout New Vegas Official Prima Game Guide Collector's Edition Hardcover.*

## Chapter 5 : Collector's Edition | Fallout Wiki | FANDOM powered by Wikia

*The Fallout: New Vegas Prima Official Game Guide is a publication by Prima [www.nxgvision.com](http://www.nxgvision.com) contains strategies, maps, and walk-throughs that a player may find useful while playing Fallout: New Vegas, as well as some additional background information about the setting and characters.*

## Chapter 6 : Fallout: New Vegas Collector's Edition Revealed - IGN

*For Fallout: New Vegas on the Xbox , a GameFAQs message board topic titled "Difference between collectors and regular guide".*

## Chapter 7 : Pre-Order Bonuses - Fallout: New Vegas Guide

*Fallout: New Vegas Collector's Edition Prima Official Guide Fallout: New Vegas Prima Official Game Guide is the official strategy guide for Fallout: New Vegas, published by Prima Games and written by David S.J. Hodgson, the same author who penned the Fallout 3 Official Game Guide.*

## Chapter 8 : Fallout New Vegas Collector's Edition: Prima Official Game Guide by David S.J. Hodgson

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Fallout New Vegas Collector's Edition playing cards.*

Chapter 9 : Fallout: New Vegas Official Game Guide | Fallout Wiki | FANDOM powered by Wikia

*If you are searching for a book Fallout New Vegas Collector's Edition: Prima Official Game Guide by David Hodgson in  
pdf form, then you've come to the faithful site.*